

ThirtyTwoBitDSPCoefToDouble



```
graph LR; A[ThirtyTwoBitDSPCoefToDouble] --> B[DSPCoefToDouble]
```

A diagram showing a function call. On the left, a white rectangular box with a black border contains the text "ThirtyTwoBitDSPCoefToDouble". A blue arrow points from the right side of this box to the right side of a gray rectangular box with a black border on the right. The gray box contains the text "DSPCoefToDouble".

DSPCoefToDouble